

# ROS CHEAT SHEET - HYDRO v1.01



## WORKSPACES

### Create Workspace

```
mkdir catkin_ws && cd catkin_ws  
wstool init src  
catkin_make  
source devel/setup.bash
```

### Add Repo to Workspace

```
roscd; cd .. /src  
wstool set repo_name \  
--git http://github.com/org/repo_name.git \  
--version=hydro-devel  
wstool up
```

### Resolve Dependencies in Workspace

```
sudo rosdep init # only once  
rosdep update  
rosdep install --from-paths src --ignore-src \  
--rosdistro=hydro -y
```

## PACKAGES

### Create a Package

```
catkin_create_pkg package_name [dependencies ...]
```

### Package Folders

include/package_name	C++ header files
src	Source files. Python libraries in subdirectories
scripts	Python nodes and scripts
msg, srv, action	Message, Service, and Action definitions

### Release Repo Packages

```
catkin_generate_changelog  
# review & commit changelogs  
catkin_prepare_release  
bloom-release --track hydro --ros-distro hydro repo_name
```

### Reminders

- Testable logic
- Publish diagnostics
- Desktop dependencies in a separate package

## CMakeLists.txt

### Skeleton

```
cmake_minimum_required(VERSION 2.8.3)  
project(package_name)  
find_package(catkin REQUIRED)  
catkin_package()
```

### Package Dependencies

To use headers or libraries in a package, or to use a package's exported CMake macros, express a build-time dependency:  
`find_package(catkin REQUIRED COMPONENTS roscpp)`

Tell dependent packages what headers or libraries to pull in when your package is declared as a catkin component:

```
catkin_package(  
    INCLUDE_DIRS include  
    LIBRARIES ${PROJECT_NAME}  
    CATKIN_DEPENDS roscpp)
```

Note that any packages listed as CATKIN\_DEPENDS dependencies must also be declared as a `<run_depend>` in `package.xml`.

### Messages, Services

These go after `find_package()`, but before `catkin_package()`.

Example:

```
find_package(catkin REQUIRED COMPONENTS message_generation  
std_msgs)  
add_message_files(FILES MyMessage.msg)  
add_service_files(FILES MyService.srv)  
generate_messages(DEPENDENCIES std_msgs)  
catkin_package(CATKIN_DEPENDS message_runtime std_msgs)ww
```

### Build Libraries, Executables

Goes after the `catkin_package()` call.

```
add_library(${PROJECT_NAME} src/main)  
add_executable(${PROJECT_NAME}_node src/main)  
target_link_libraries(  
    ${PROJECT_NAME}_node ${catkin_LIBRARIES})
```

### Installation

```
install(TARGETS ${PROJECT_NAME}  
        DESTINATION ${CATKIN_PACKAGE_LIB_DESTINATION})  
install(TARGETS ${PROJECT_NAME}_node  
        DESTINATION ${CATKIN_PACKAGE_BIN_DESTINATION})  
install(PROGRAMS scripts/myscript  
        DESTINATION ${CATKIN_PACKAGE_BIN_DESTINATION})  
install(DIRECTORY launch  
        DESTINATION ${CATKIN_PACKAGE_SHARE_DESTINATION})
```

## RUNNING SYSTEM

Run ROS using plain:  
`roscore`

Alternatively, `roslaunch` will run its own `roscore` automatically if it can't find one:  
`roslaunch my_package package.launchfile.launch`

Suppress this behaviour with the `--wait` flag.

### Nodes, Topics, Messages

```
rosnode list  
rostopic list  
rostopic echo cmd_vel  
rostopic hz cmd_vel  
rostopic info cmd_vel  
rosmsg show geometry_msgs/Twist
```

### Remote Connection

Master's ROS environment:

- `ROS_IP` or `ROS_HOSTNAME` set to this machine's network address.
- `ROS_MASTER_URI` set to URI containing that IP or hostname.

Your environment:

- `ROS_IP` or `ROS_HOSTNAME` set to your machine's network address.
- `ROS_MASTER_URI` set to the URI from the master.

To debug, check ping from each side to the other, run `rosrun rqt_rviz rqt_rviz` on each side.

### ROS Console

Adjust using `rqt_logger_level` and monitor via `rqt_console`. To enable debug output across sessions, edit the `$HOME/.ros/config/rosconsole.config` and add a line for your package:

```
log4j.logger.ros.package_name=DEBUG
```

And then add the following to your session:

```
export ROSCONSOLE_CONFIG_FILE=$HOME/.ros/config/rosconsole.config
```

Use the `roslaunch --screen` flag to force all node output to the screen, as if each declared `<node>` had the `output="screen"` attribute.

